## **Operating Systems**

**CMPT 424** 

## -Lab 5

Goals

## Implementing a scheduler and context switches

This active learning exercise will you help you make progress on the practical aspects of developing your operating system and help prepare you for the mid-term exam.

Instructions

- 1. You will soon have three user programs in memory all at once and a PCB structure that facilitates keeping track of them. This is a good time to begin thinking about your CPU scheduler. Read up on the topic in the resources below.
- 2. Remember that context switches are software interrupts and as such are treated as systems calls.
- 3. Add the *i*Project 3 functional requirements as Issues in GitHub as element of an "*i*Project 3" milestone.
- 4. Read chapter 5.3.4 in the 8th edition of our text. Actually, read all of chapter 5.

Questions

1. A problem exactly like this will be on the mid-term exam.

Consider the following set of processes, with the length of the CPU burst given in milliseconds:

Process	Burst Time	Priority
$P_1$	10	3
$P_2$	1	1
$P_3$	2	3
$P_4$	1	4
$P_5$	5	2

The processes are assumed to have arrived in the order  $P_1$ ,  $P_2$ ,  $P_3$ ,  $P_4$ ,  $P_5$ , all at time 0.

- a. Draw four Gantt charts that illustrate the execution of these processes using the following scheduling algorithms: FCFS, SJF, nonpreemptive priority (a smaller priority number implies a higher priority), and RR (quantum = 1).
- b. What is the turnaround time of each process for each of the scheduling algorithms in part a?
- c. What is the waiting time of each process for each of these scheduling algorithms?
- d. Which of the algorithms results in the minimum average waiting time (over all processes)?

Resources

- Chapter 3 in https://gustavus.edu/+max/os-book/
- Chapter 7 in http://pages.cs.wisc.edu/%7Eremzi/OSTEP/
- http://jimweller.com/jim-weller/jim/java\_proc\_sched/

Grading

Your work on this lab will contribute to your grade for the mid-term exam and *i*Project3.

Submitting

Commit your work to your **private** GitHub account in an appropriately-named folder. Make sure to tag your commit messages with the Issue number they address.